# KID niKI
## radical ninja ™ *

Commodore 64™/128™
5¼" DISKS
Joysticks Required

DE DATA EAST

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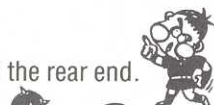
# HOW TO PLAY *KID NIKI*

## OBJECTIVE

As KID NIKI, you are a "rad" and "bad" punk dude. Your spike-haired girlfriend, Princess Margo, has been kidnapped by the Stone Wizard. You must make your way through seven levels to rescue the Princess from the Wizard's castle. You will encounter many enemies, including a Big Boss at the end of each level.

## GAME PLAY

You are armed with the Spinning Sword, which has been passed down from generation to generation from the School of Chirin. Spin your sword to defeat most enemies, except for the Big Bosses. To attack flying enemies, jump while spinning your sword.

## ENEMIES

**Level 1:** Kill Death Breath with 3 hits in the rear end.

**Level 2:** Kill Spike with 3 hits in his back.

**Level 3:** Kill the final witch (the one with arrows) by hitting her twice.

**Level 4:** Kill the Grody Blue Grub by removing each body part and then hitting the head 3 times.

**Level 5:** Kill Baldy with 3 hits to the body.

**Level 6:** Kill the Samurai Guard with 3 hits in the head.

**Level 7:** Kill the Stone Wizard with 3 hits in the leg, while avoiding Princess Margo . . . Watch your timing!

## SCORING

Kill any creature for 50 points.

## TIME BONUS

- Finish a level with 2 minutes or more left on the clock for 5000 points.
- Finish a level with less than 2 minutes but at least 1 minute remaining for 3000 points.
- Finish with less than 1 minute remaining for 1000 points.

# APPLE* INSTRUCTIONS

- The APPLE disk is a double-sided flippy. To continue the game, the disk must be turned over.
- An APPLE II with at least 64K memory is required.

## JOYSTICK CONTROLS

Joystick left, right moves Kid Niki left and right respectively. Joystick up causes Kid Niki to jump up. Joystick down causes Kid Niki to stop running.
   Either button will cause Kid Niki's sword to spin. Spinning the sword also stops Kid Niki.

## KEYBOARD CONTROLS

| | |
|---|---|
| **'I' key** | Jump up. |
| **'J' key** | Move left. |
| **'L' key** | Move right. |
| **'K' key** | Stop running. |
| **Space bar** | Spin sword. |

## Miscellaneous Keys

| | |
|---|---|
| **Ctrl-J** | Change to using joystick. |
| **Ctrl-K** | Change to using keyboard. |
| **Ctrl-S** | Toggle sound on or off. |
| **ESC** | Pause or restart the game. |
| **Ctrl-Reset** | Restart the entire game. |

* APPLE IS A REGISTERED TRADEMARK OF APPLE COMPUTERS, INC.

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# COMMODORE 64* INSTRUCTIONS

## LOADING

Type LOAD "*", 8, 1 and press RETURN.

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## Miscellaneous Keys

| | |
|---|---|
| **F1** | Change to using keyboard. |
| **F3** | Change to using joystick. |
| **F5** | Toggle sound on or off. |

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